

# ROSTER GUIDANCE FOR FALLSTON CUP TOURNAMENT (UPDATED 8/15/2025)

## 1. There is NO ONSITE CHECK-IN

- a. All required items must be uploaded to the Fallston Cup GotSport platform by the date listed on website
  - i. Rosters listed under a team GotSport account do not count. We want an uploaded pdf to lock the roster for the tournament.
  - ii. Questions should be submitted via email to [fallstoncup@gmail.com](mailto:fallstoncup@gmail.com)
- b. The purpose of our rostering requirements is to complement the hours we spend evaluating fall season results to create our tournament brackets. We want to rank the team that played together in the fall and that is why we have additional requirements for rostering submission. We appreciate your patience and hope you understand our intent.

## 2. Roster requirements for all teams

- a. Teams will upload an electronic (hardcopy) copy of the roster.
  - i. This allows us to LOCK the rosters.
  - ii. GotSport rosters are NOT valid rosters. There is no need to type in players individually into the GotSport platform
- b. A maximum of THREE coaches is allowed on the player sideline. Teams with more than this amount on the roster should black out coaches, to meet this requirement, before uploading the roster
- c. All players' jersey numbers shall be unique
- d. No player shall play for more than one team during the tournament
- e. Maximum roster sizes
  - i. U8 through U10 will play 7v7 with a maximum roster of 14 players listed
  - ii. U11 and U12 will play 9v9 with a maximum roster of 16 players listed
  - iii. U13 and older will play full sided 11v11 with a maximum roster of 22 players

## 3. Travel/Club Team Roster specific requirements

- a. Age groups are defined by US Youth Soccer guidelines as birth year
- b. Upload a pdf copy of your STATE APPROVED roster
  - i. If you play CMSA, we require the roster with the CMSA stamp/sticker on it (in color)
- c. Guest players
  - i. A maximum of (2) guest players is allowed on a roster
    1. Club pass players are considered guest players
  - ii. Guest players may be written in on the roster by hand or typed
    1. Please include the name, birthday and number of the player
    2. Proof of age should be uploaded with the team players' passes and can include the players' soccer ID card, passport, or birth certificate
- d. Players not attending the tournament can be blacked out with a marker and will not count toward the maximum roster limit
- e. Player passes must also be uploaded as a pdf

## 4. Recreational Teams and Recreational All-Star Team Roster specific requirements

- a. Recreational and All-Star teams are defined as teams that do not have a state approved roster (typically SAY, US Club, or MSYSA).
- b. The intention of defining these teams is to allow non-travel teams to experience and enjoy the tournament format
- c. Age groups for Recreational and All-Star are defined as of August 1
- d. No player on the Recreational or All-Star roster can also have played on a travel/club team for the current season
- e. Upload a typed roster with the following information (pdf)
  - i. Players' names, birthdays, guardian name, and guardian contact phone number
  - ii. Coaches' names, contact information
- f. Proof of age
  - i. Proof of age does NOT need to be uploaded. All parents should have proof of age available on phone or hardcopy to present in case of roster challenge